



THE QUEEN OF GAMES



By Clowprincess223

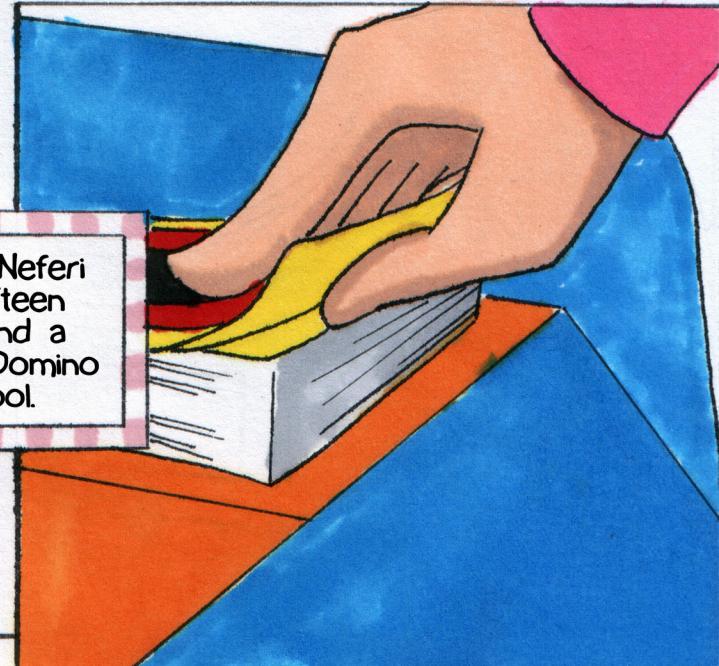
ROWR



Um, right.

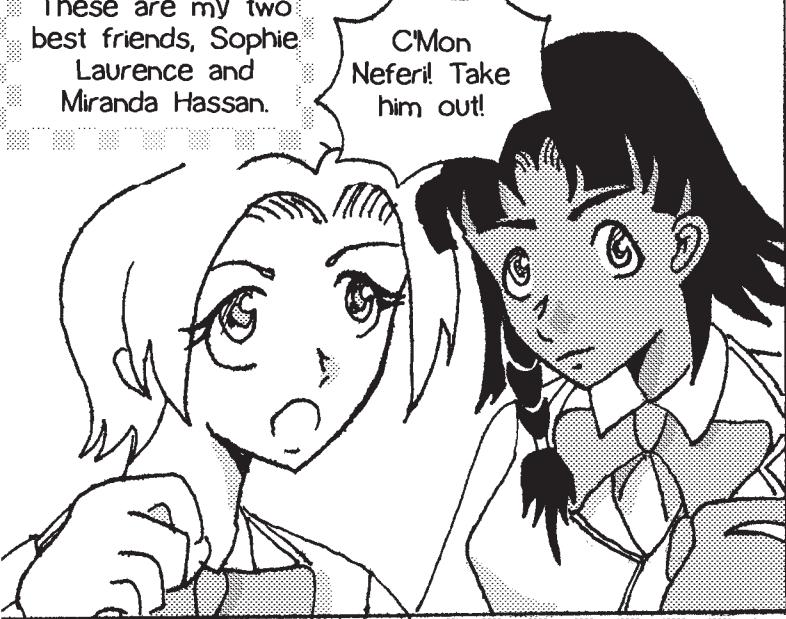


My name is Neferi Nash. I'm fifteen years old and a freshman at Domino High School.



These are my two best friends, Sophie Laurence and Miranda Hassan.

C'Mon Neferi! Take him out!



This is even more pathetic than I thought.

And this is Seto Kaiba, the national Duel Monsters champion.

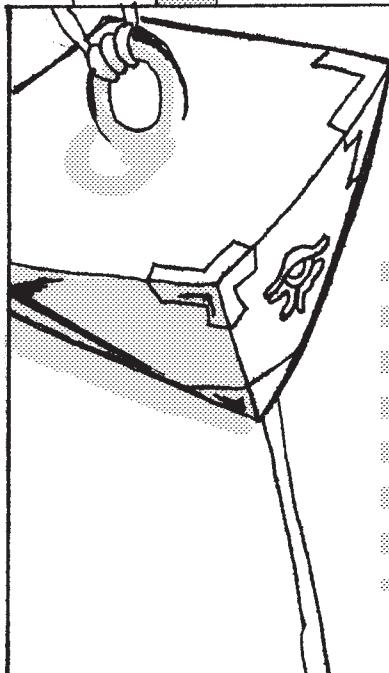


Here's something you should know about me: I hate playing games. I think they are boring and silly



So you're probably wondering how a girl who hates games ended up facing the best card game player in the country.

Well, it's all because of this girl: Alita Morisato.

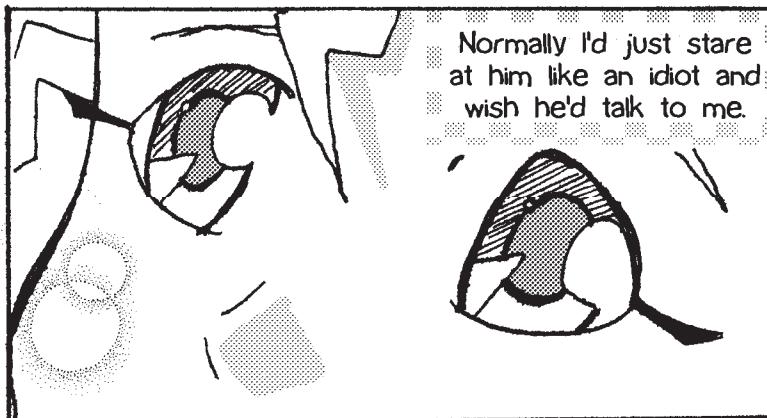


It's not to say it's her fault, this was my idea. But this all started because I was trying to get a boy to notice me.

It all started yester-
day...

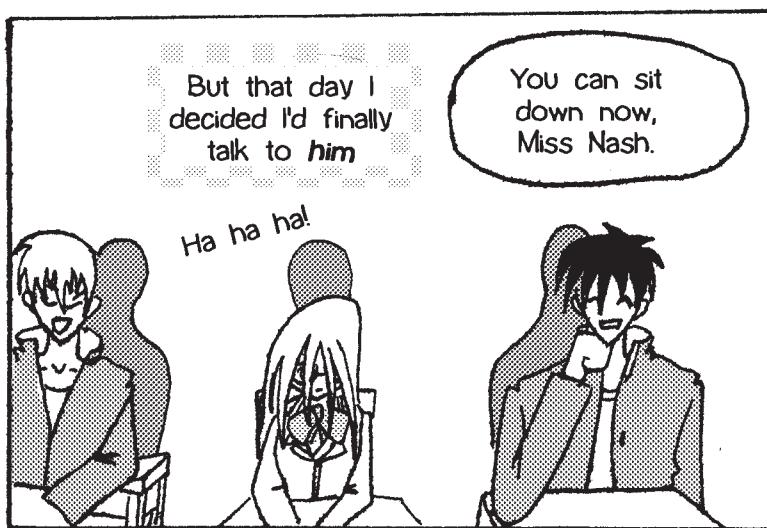


Oh yeah. This is
Ryou Bakura, I've
had a crush on
him since the
beginning of Junior
High.



But that day I
decided I'd finally
talk to him

You can sit
down now,
Miss Nash.



Um,
Bakura?

Yes, Neferi?

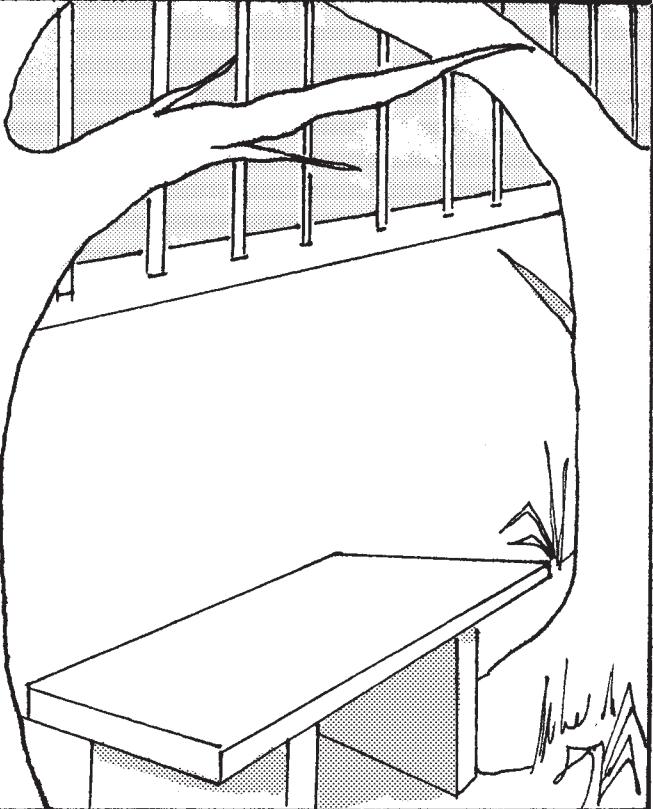
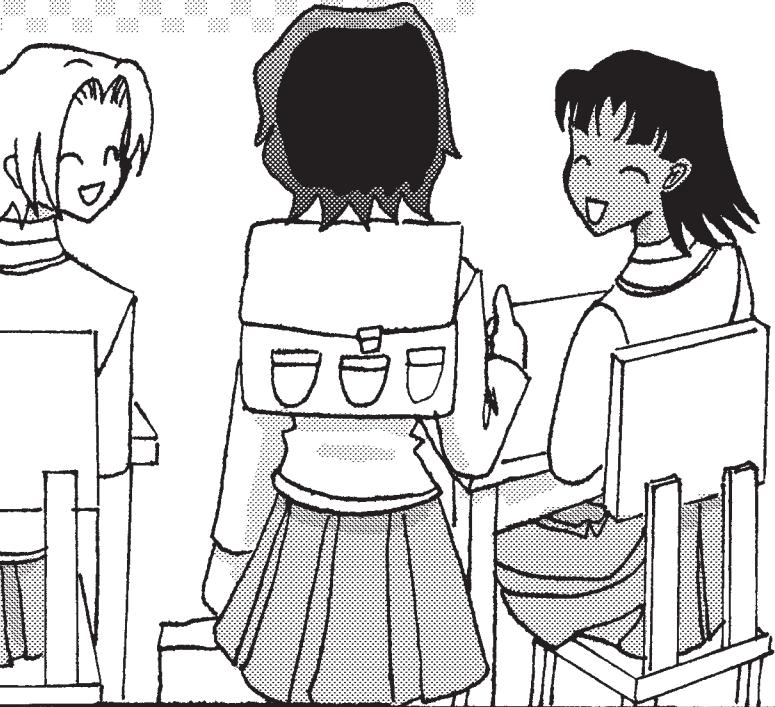
HE
REMEMBERS
MY NAME!

I packed way too
much food for
lunch today, would
you want to share it
with me?

Sure,
why not.

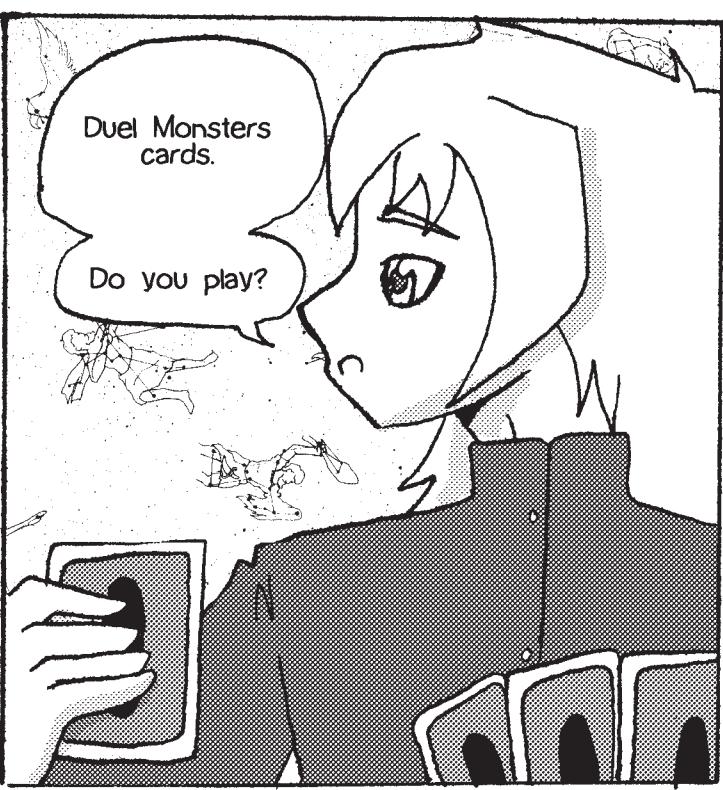
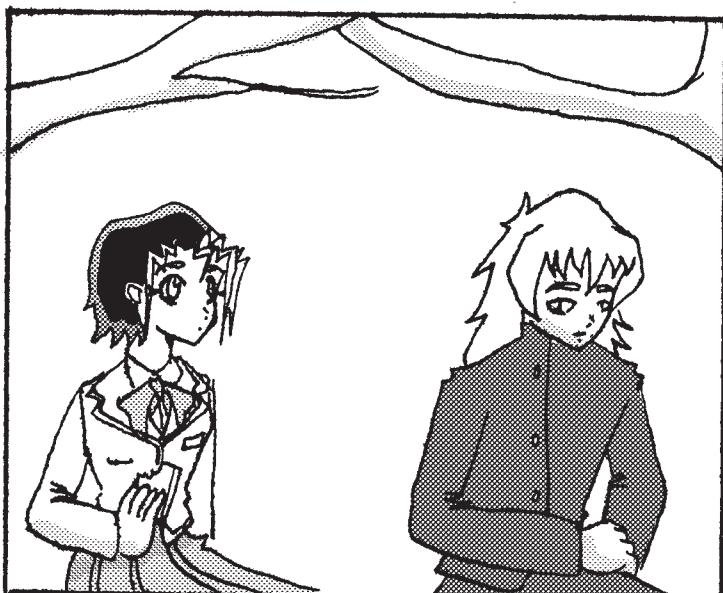
Good, I'll
see you
then.

I had in fact been planning this
for months. I always knew
Bakura loves to eat.

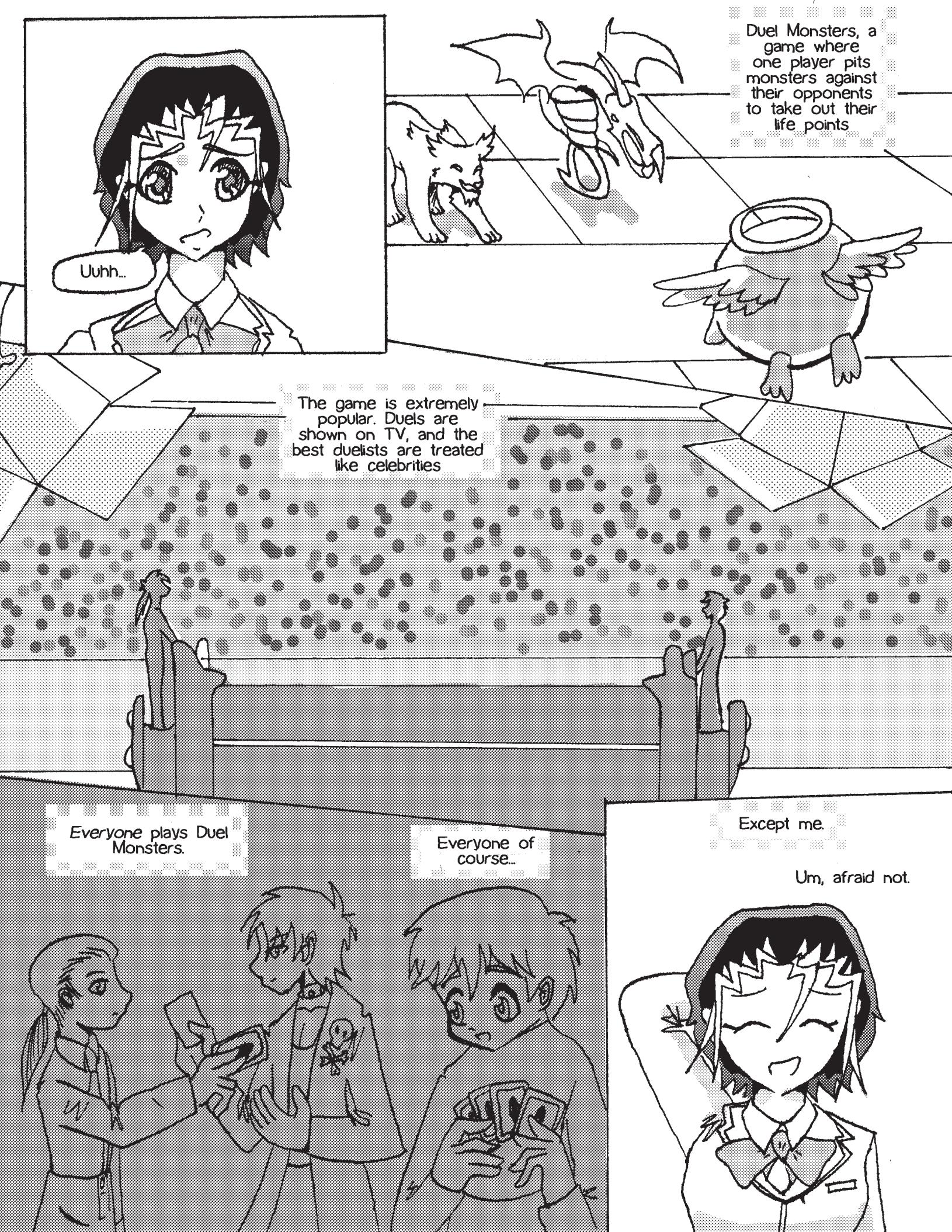




AWKWARD SILENCE



Duel Monsters, a game where one player pits monsters against their opponents to take out their life points



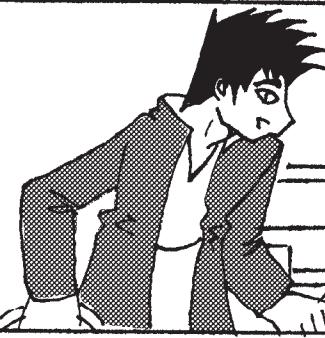
Shame. If you did we could play together.

That's when I got my 'brilliant' idea...

I liked Bakura...

Bakura liked Duel Monsters

If I played Duel Monsters, Bakura would like me.

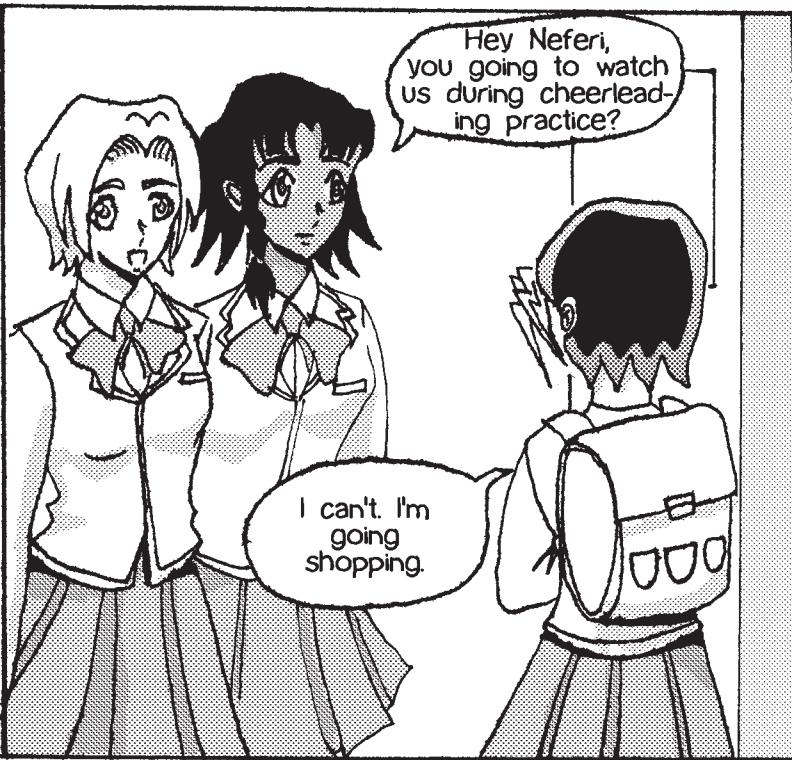


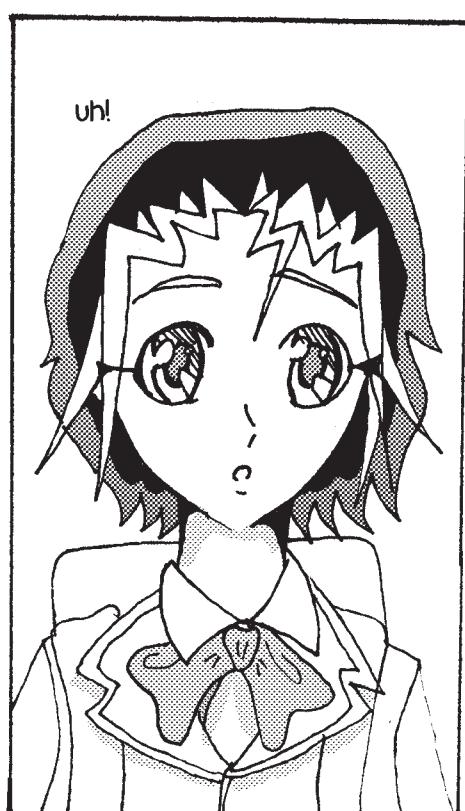
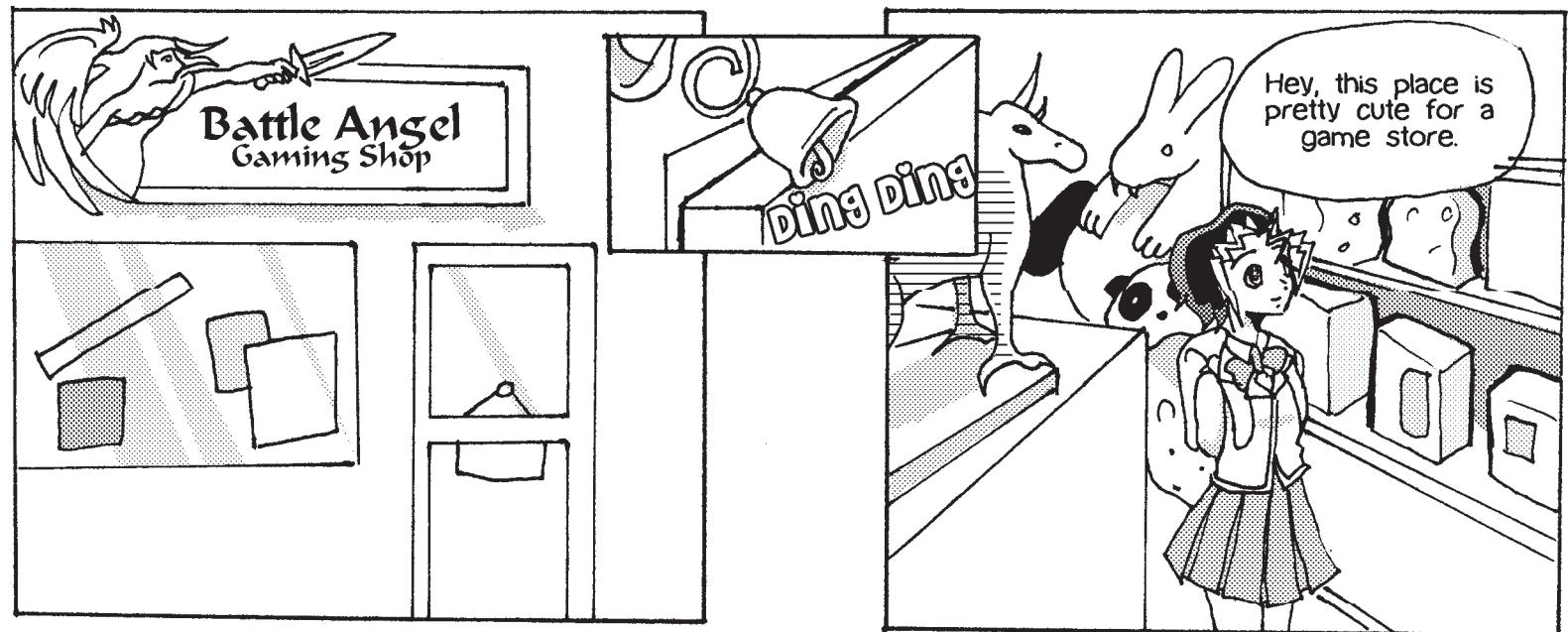
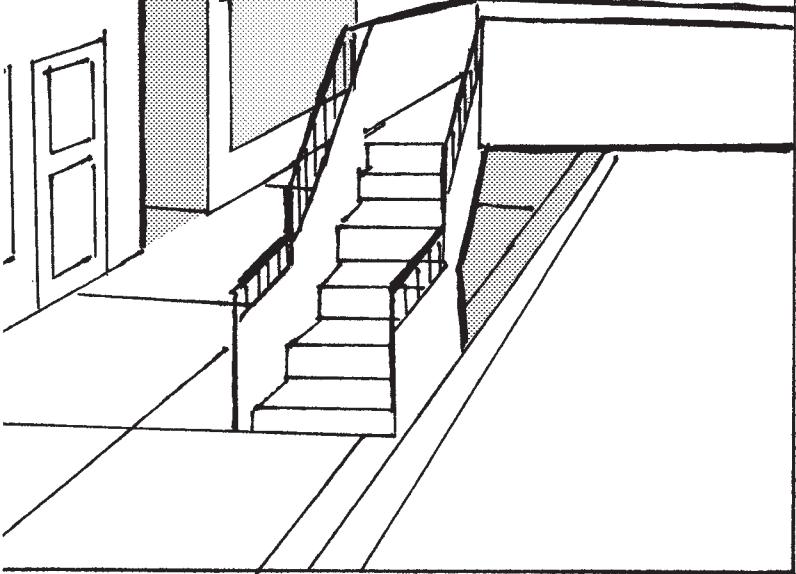
Hey Neferi, you going to watch us during cheerleading practice?

I can't. I'm going shopping.

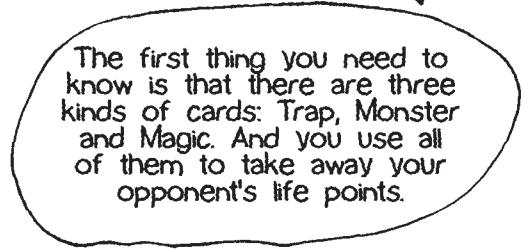
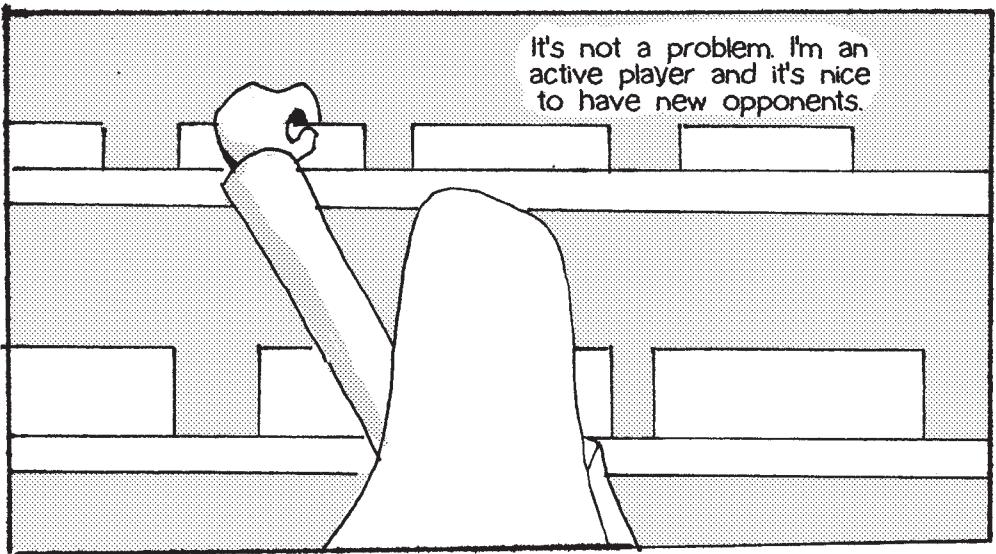
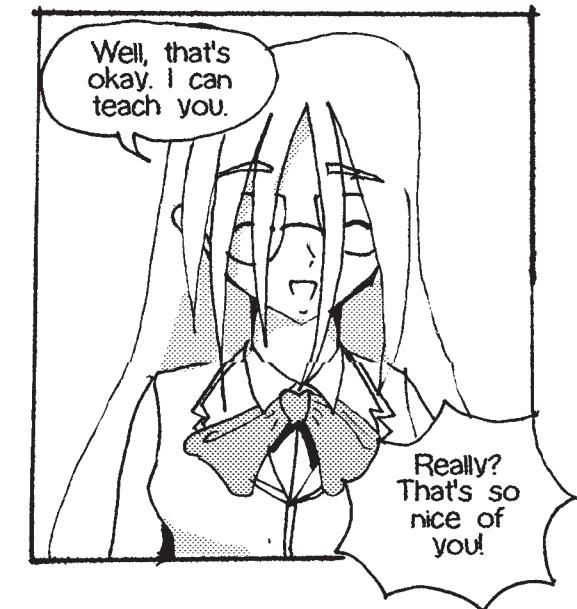
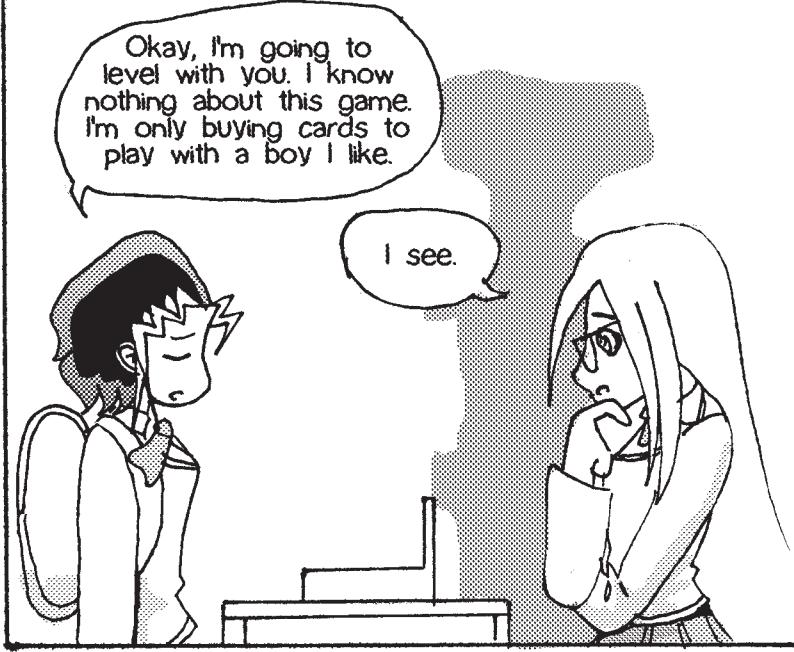
What for?

N-nothing special!







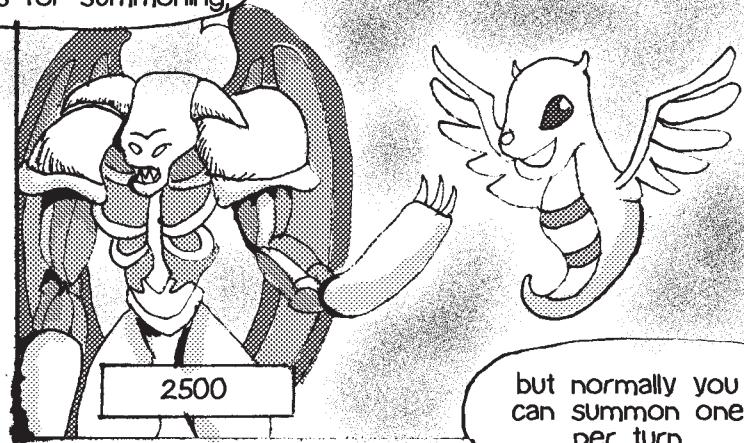


Okay, so far I'm with you.

Most of your deck will be monsters. You use them to attack your opponent's monsters and defend yourself

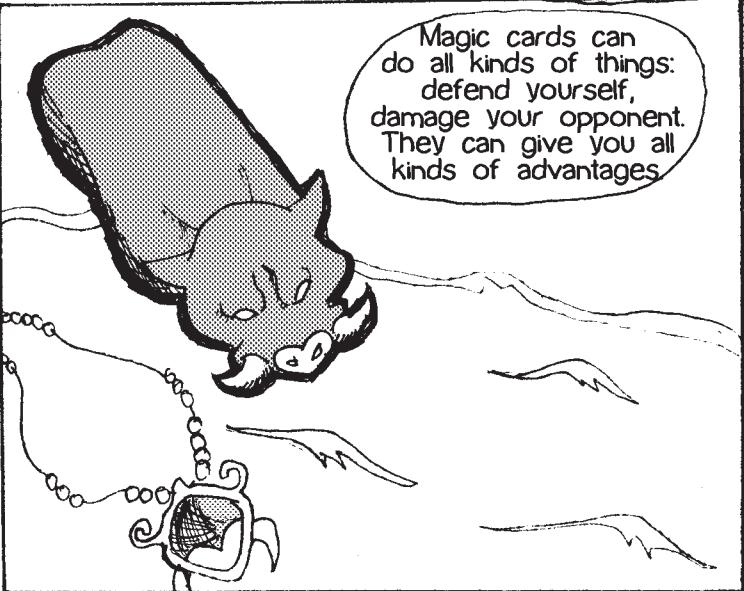
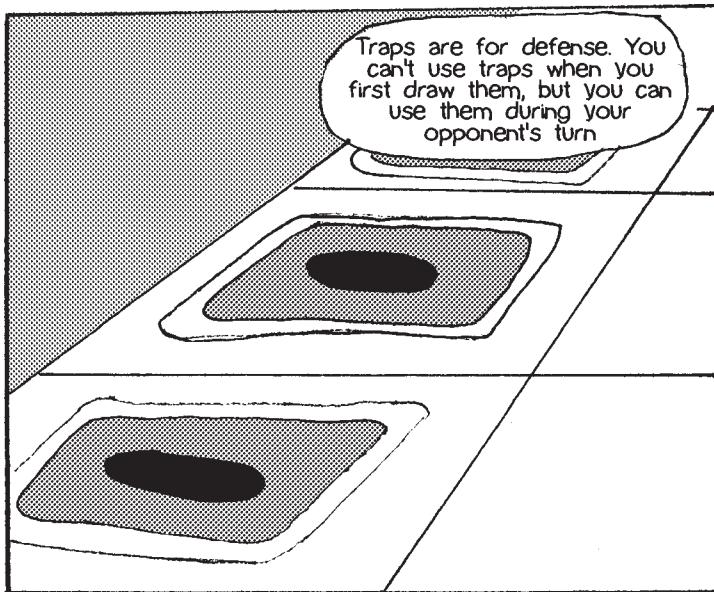
The more attack points a monster has, the stronger it is. Some monsters have special rules for summoning.

600



Traps are for defense. You can't use traps when you first draw them, but you can use them during your opponent's turn

Magic cards can do all kinds of things: defend yourself, damage your opponent. They can give you all kinds of advantages



It sounds like this game requires a lot of strategy.

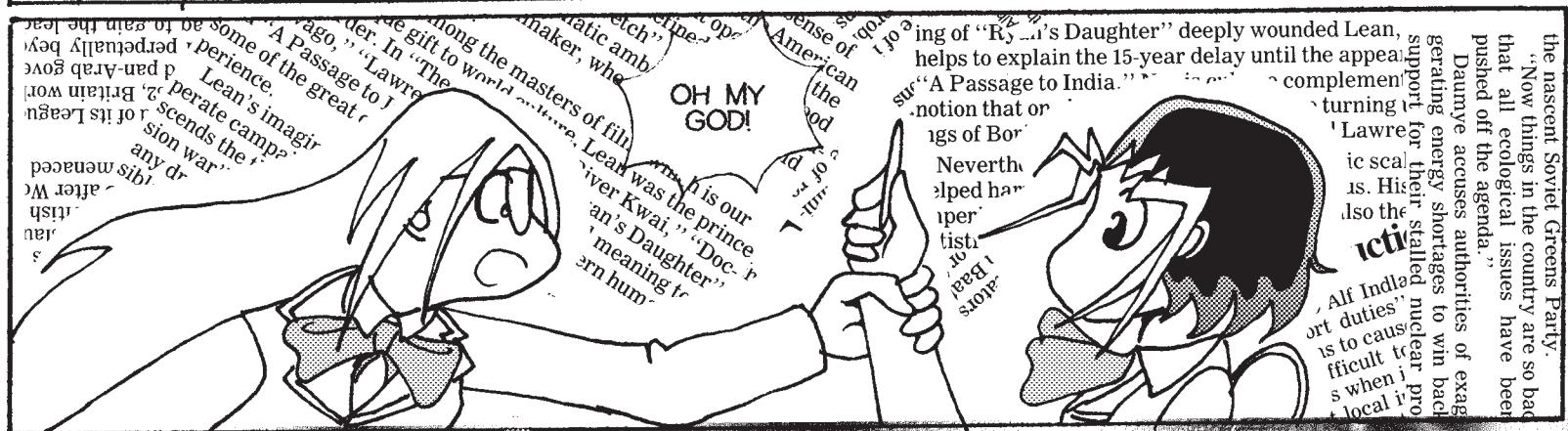
I always thought card games were all about luck.

Luck helps.

But with a balanced deck you can beat just about any opponent.

Normally I hate games because they are all luck and no skill, but this might be a lot of fun!





That's one of the strongest Spellcasters in the game. It's extremely rare.



RIP

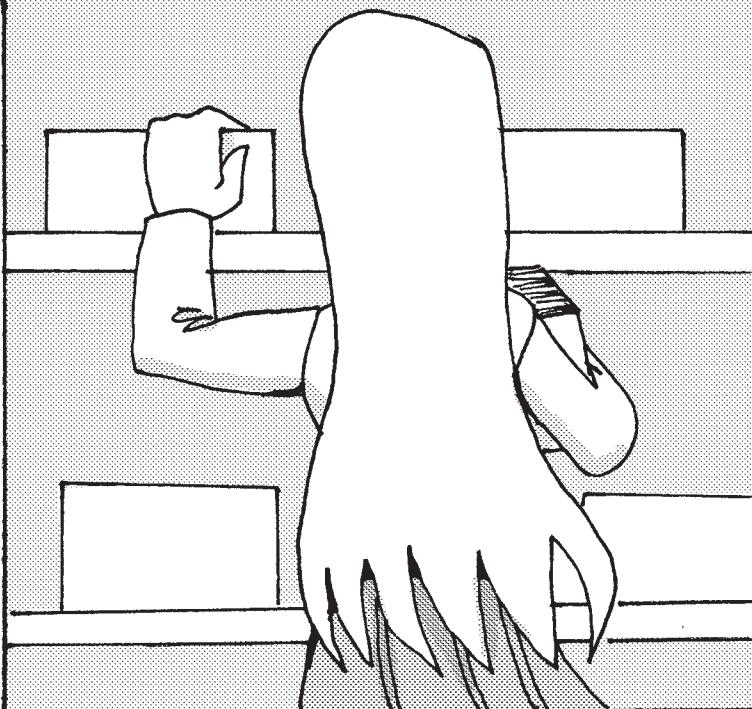


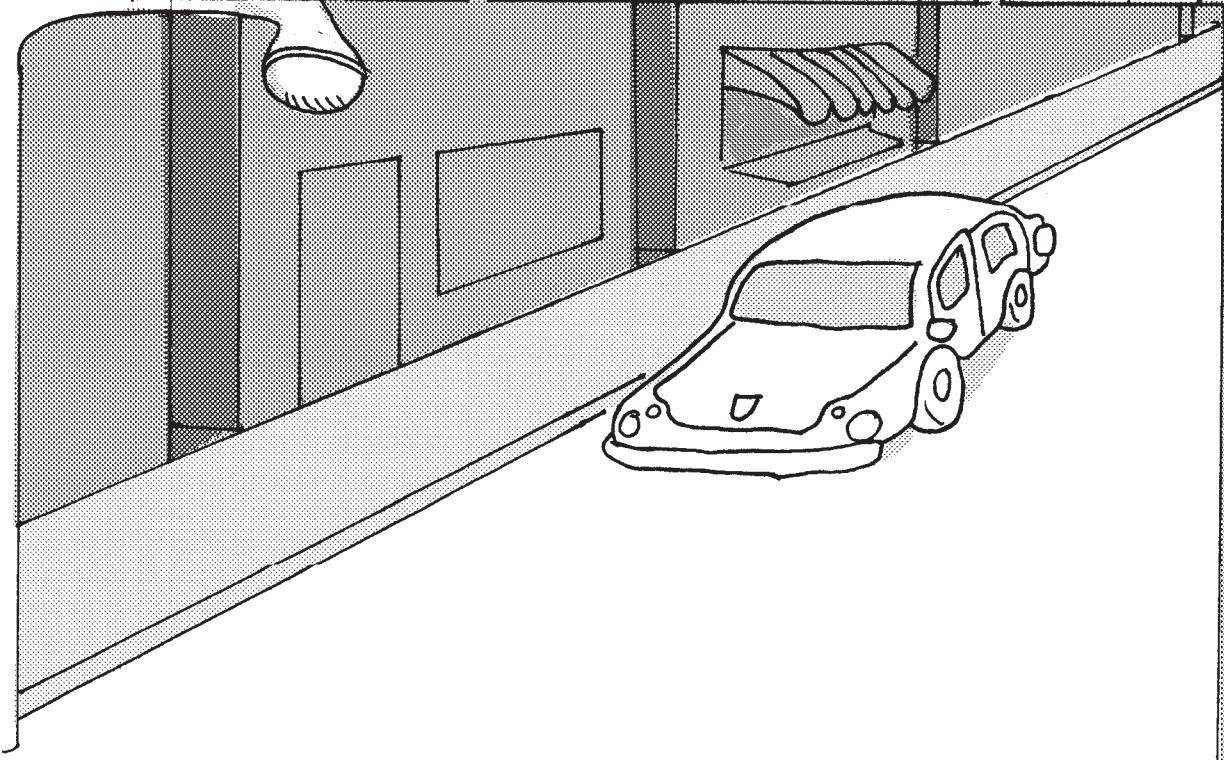
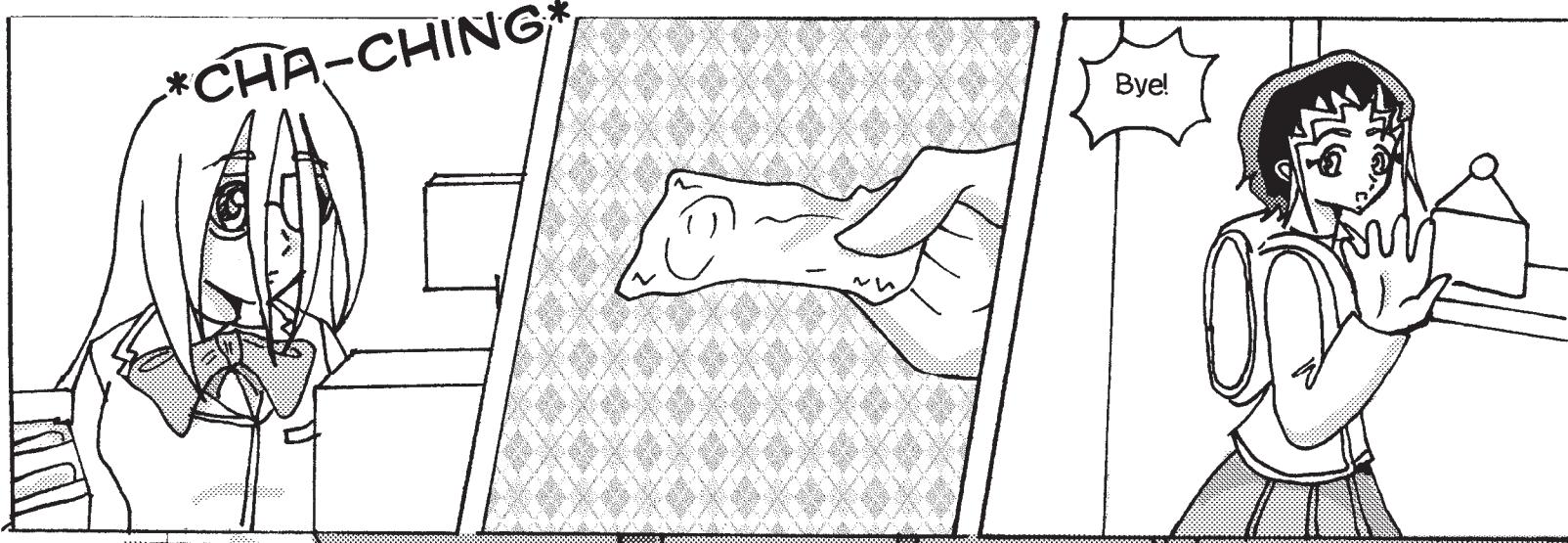
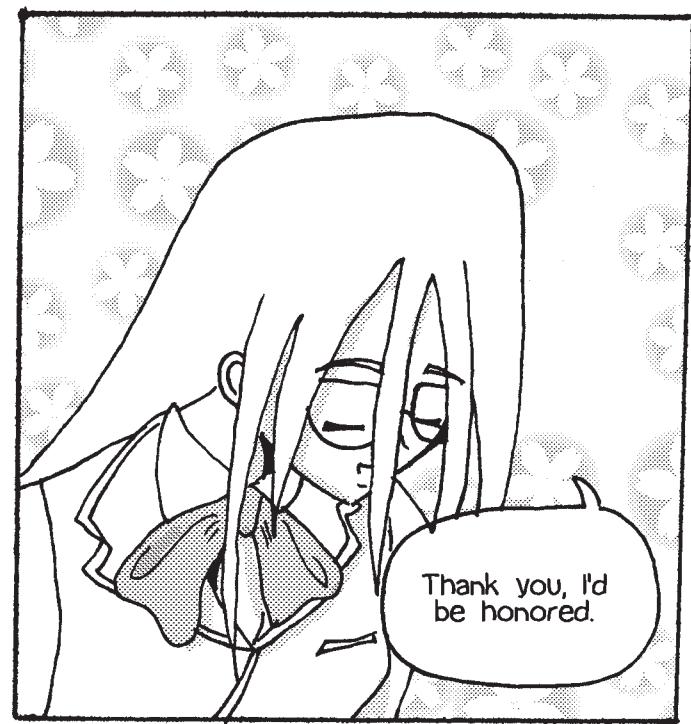
She's pretty. Is she any good?

No way! That's Wingweaver, she's the strongest Fairy-type in the game. I've never seen anything like it!

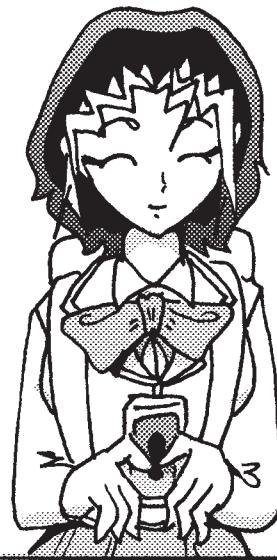
Wow, two rare cards. I've never had such good luck before. Normally out of change machines and stuff I get little ugly things

A lot of the other cards you got in these packs are really good too. With some choice loose cards you could have an extremely strong deck!

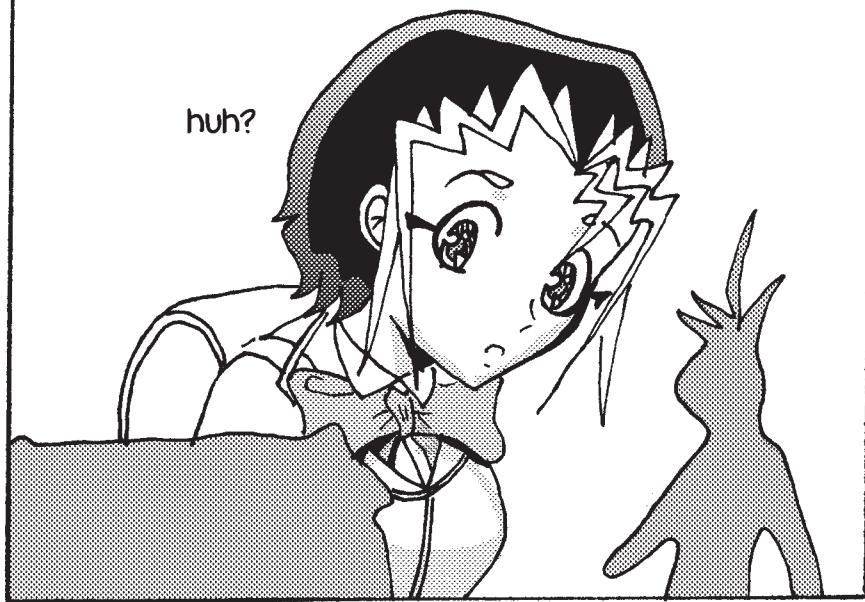




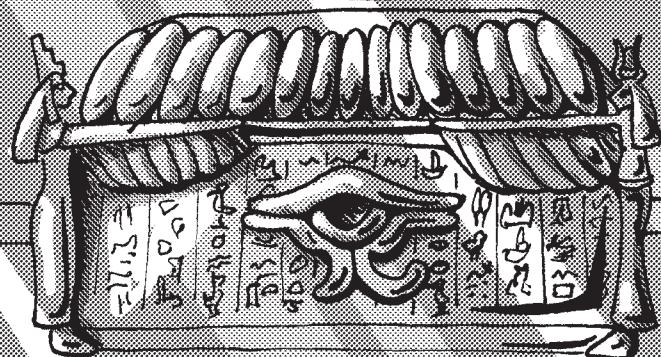
Got myself some monsters cards,
Doo-dah, Doo-dah,
Now Bakura will fall in love with me,
Oh the doo-dah day



huh?



What a beautiful
jewelry box!



Antiques &
Curiosities

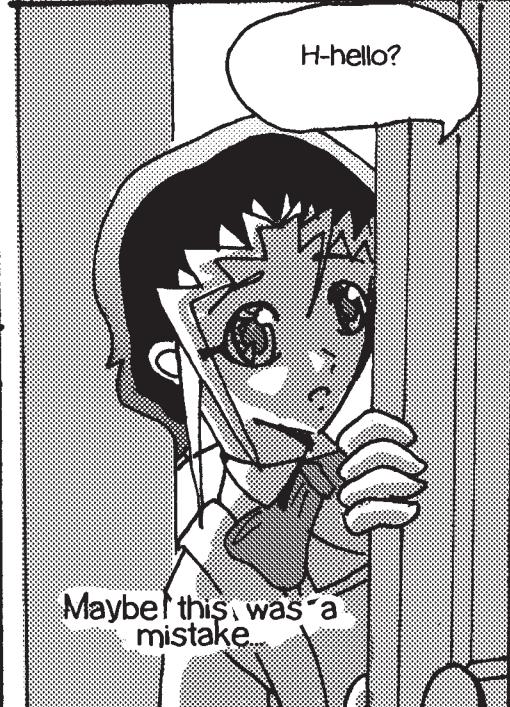
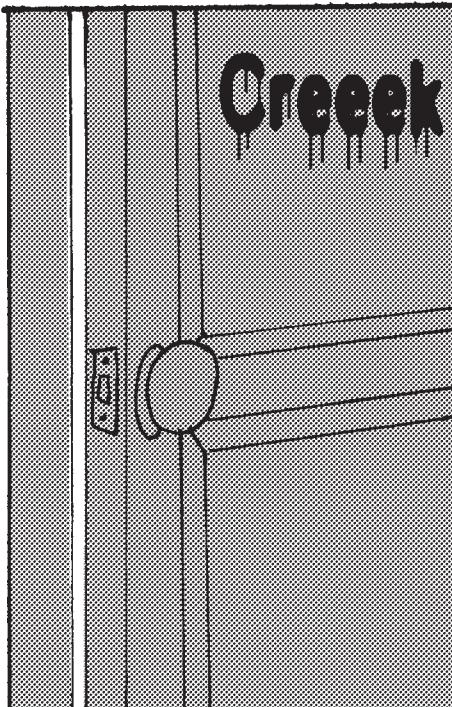
I've never seen
this store before...

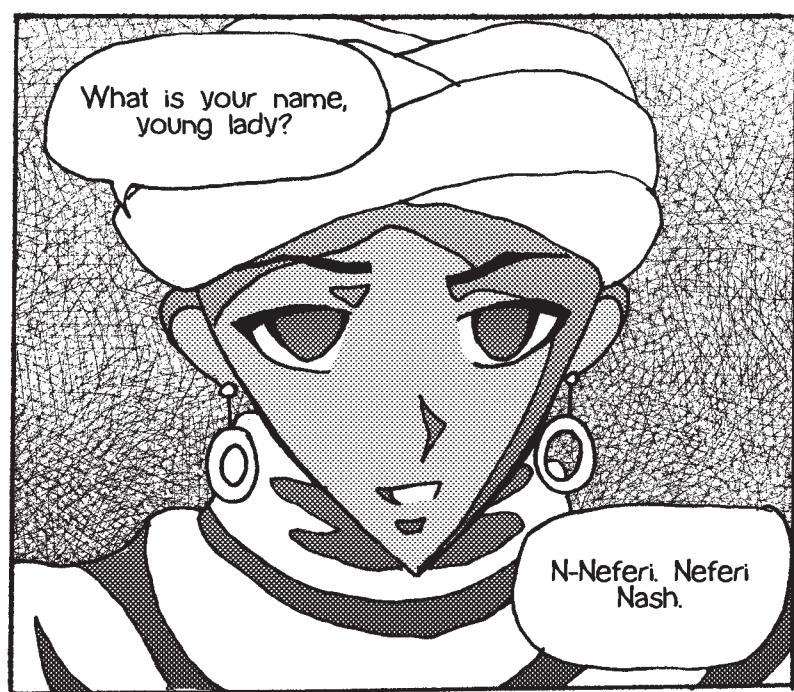
Creeek

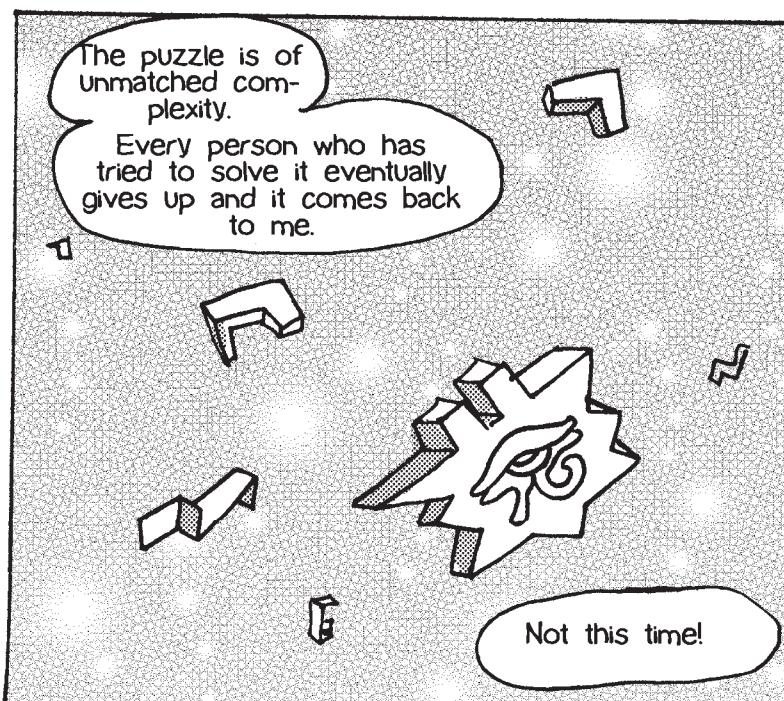
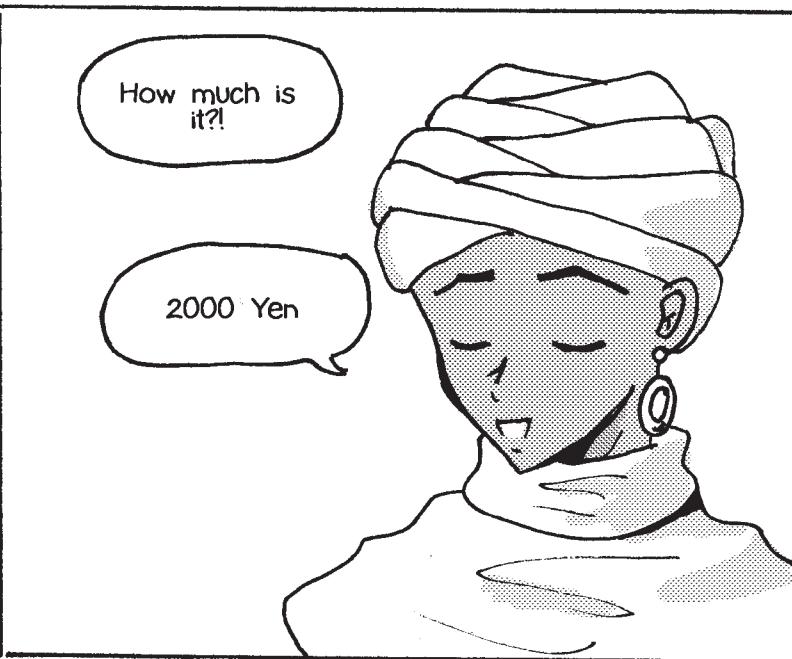
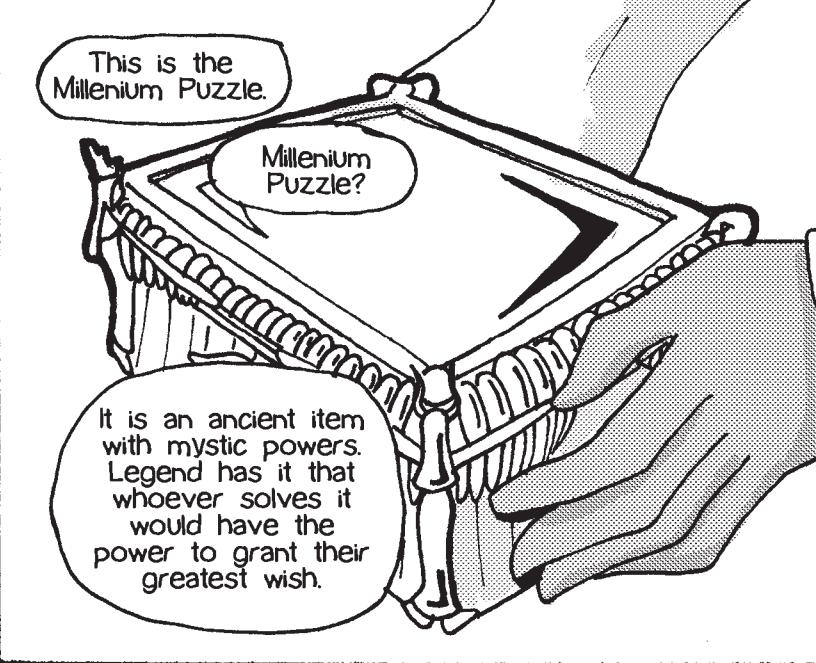


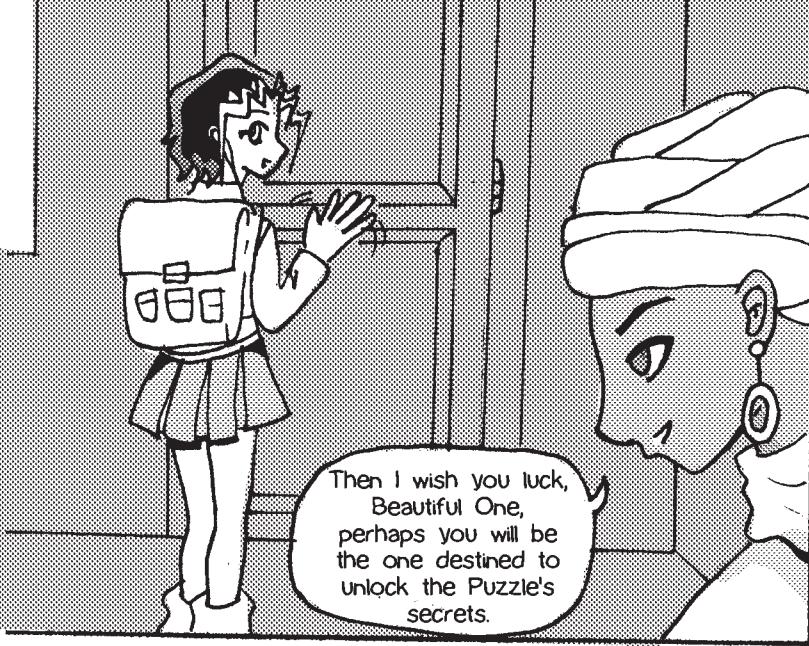
Maybe this was a
mistake.

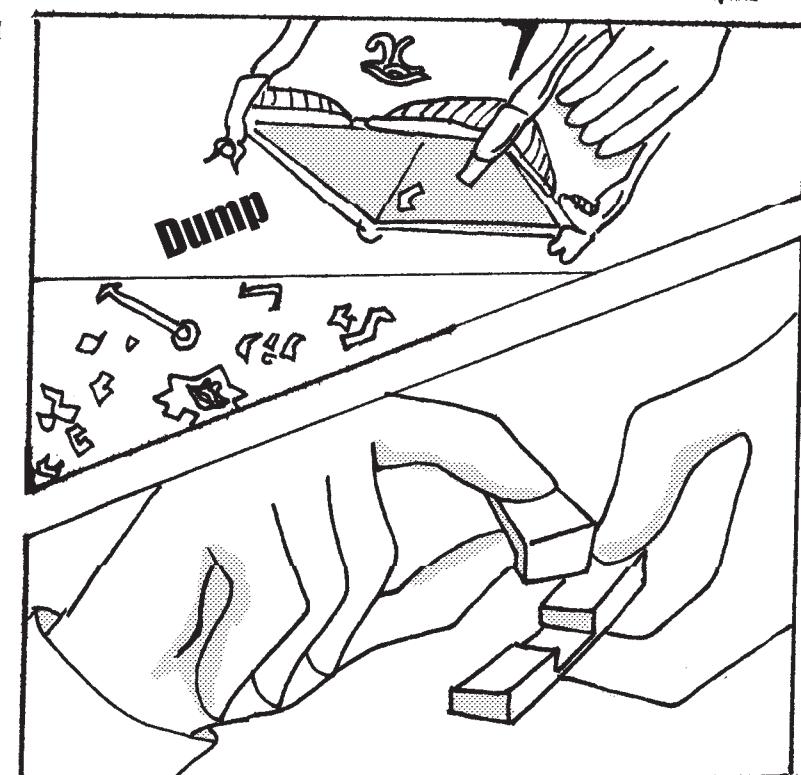
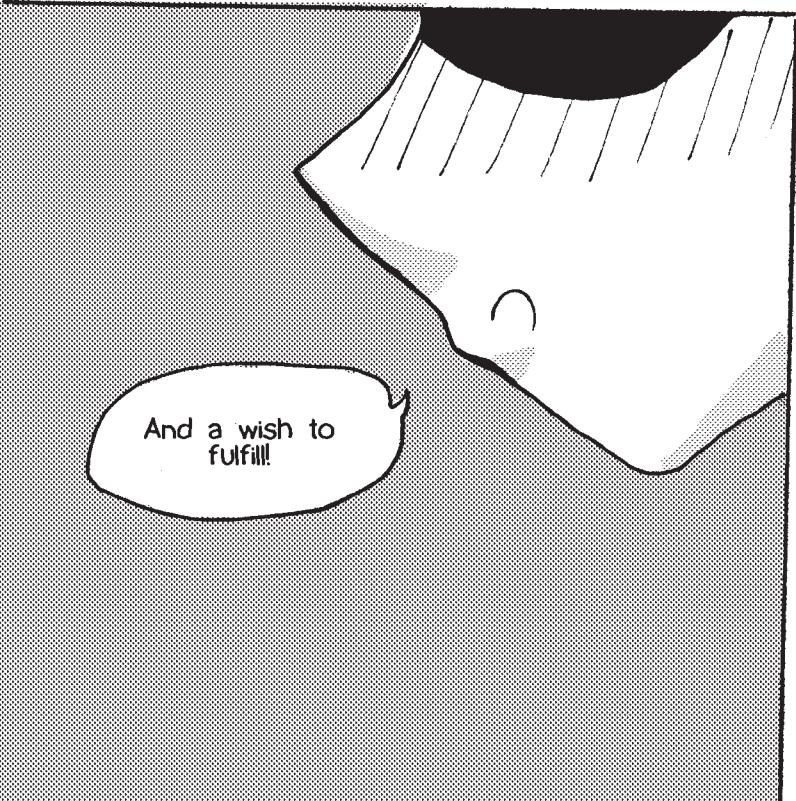
H-hello?

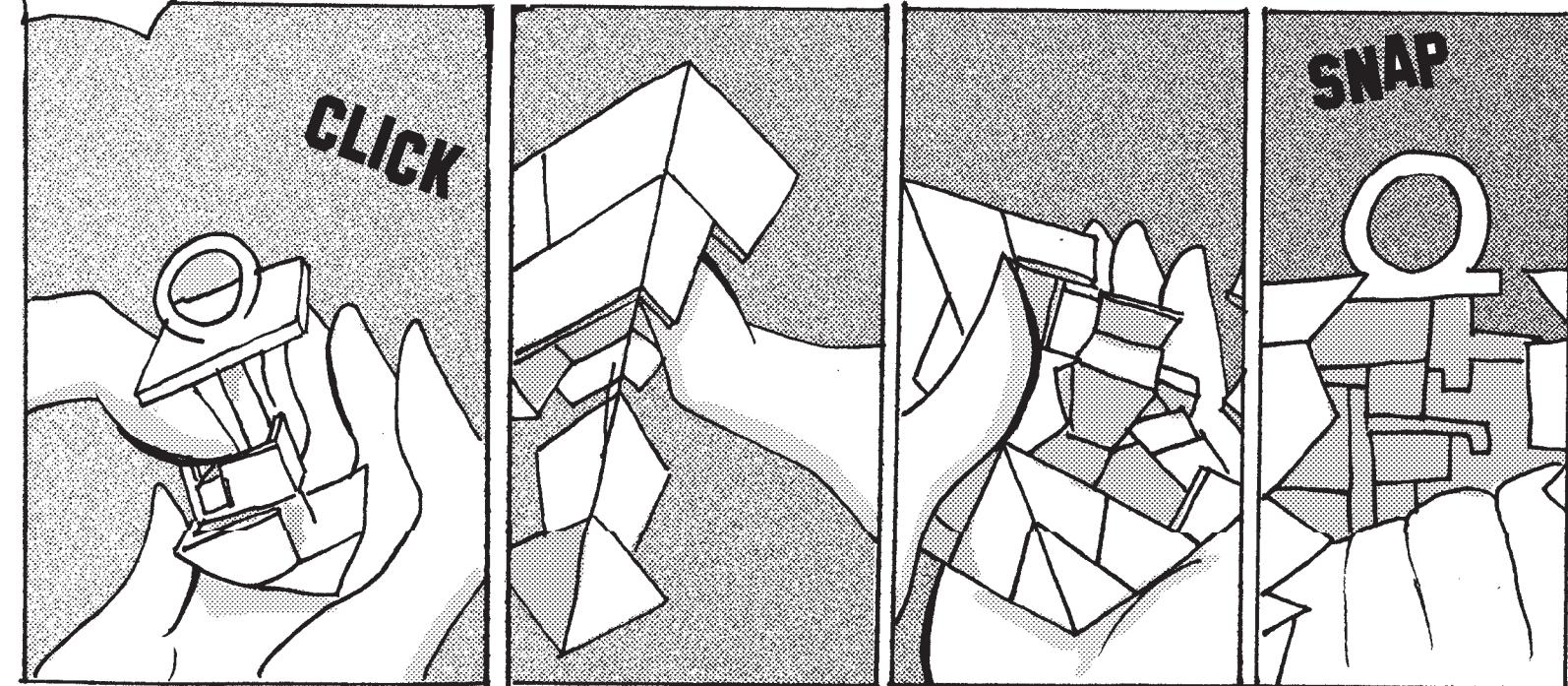
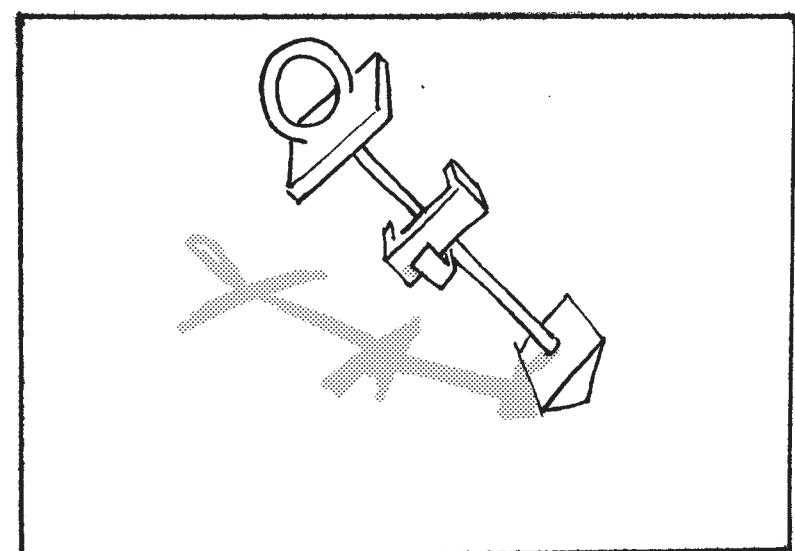
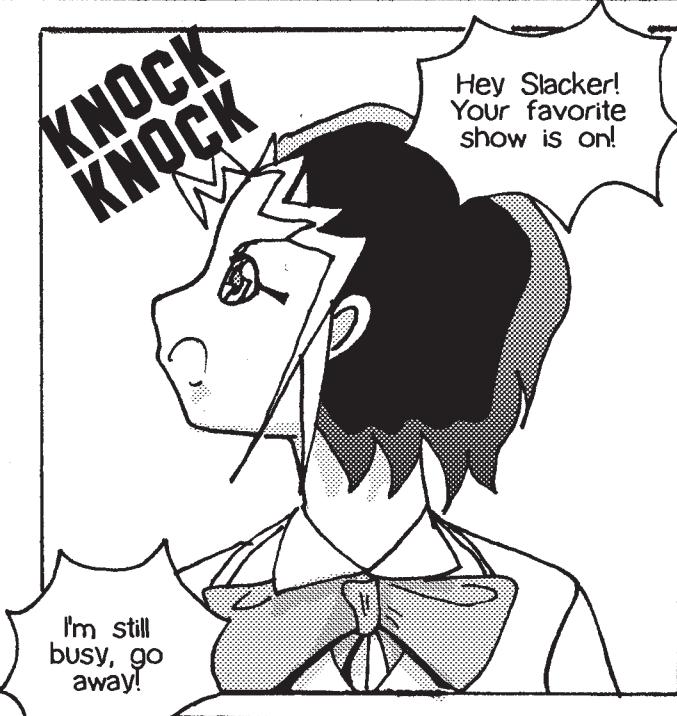












Oh wait. I'm beginning to see how this is supposed to look like.

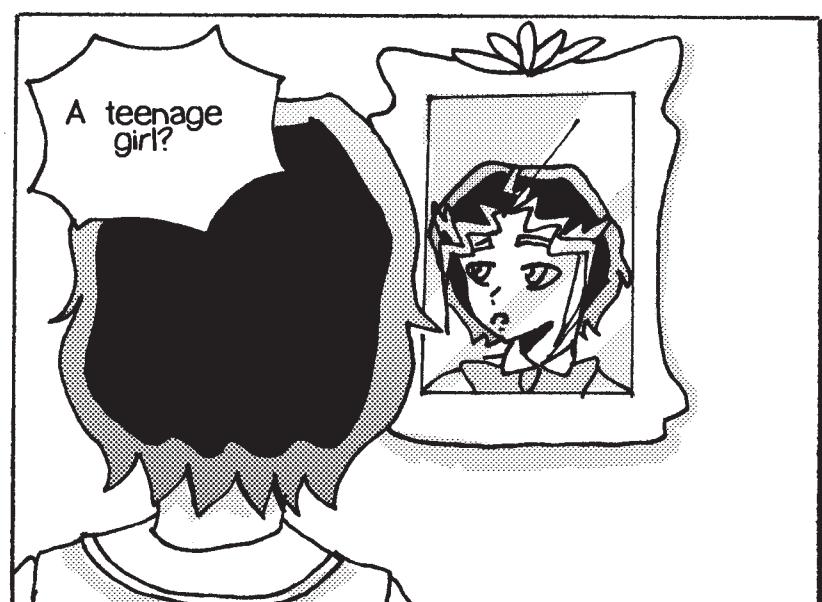
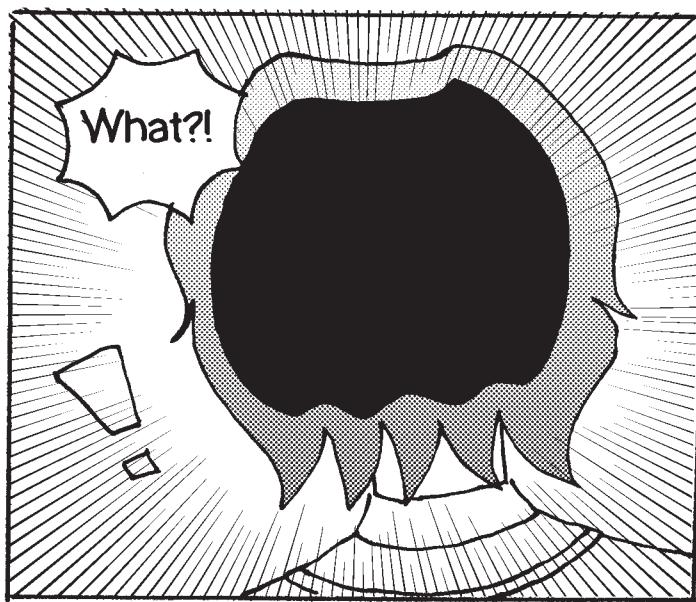
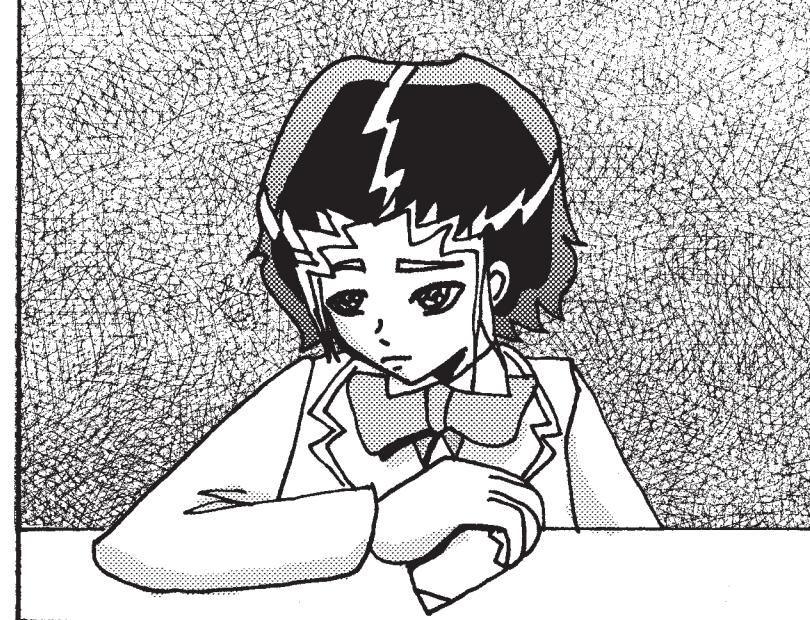
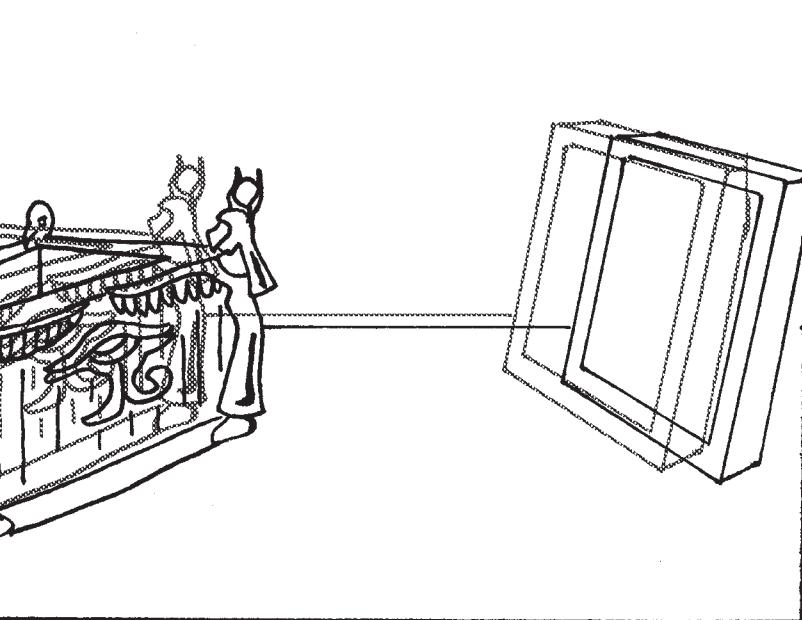
Almost done. With this last piece I'll get my wish.

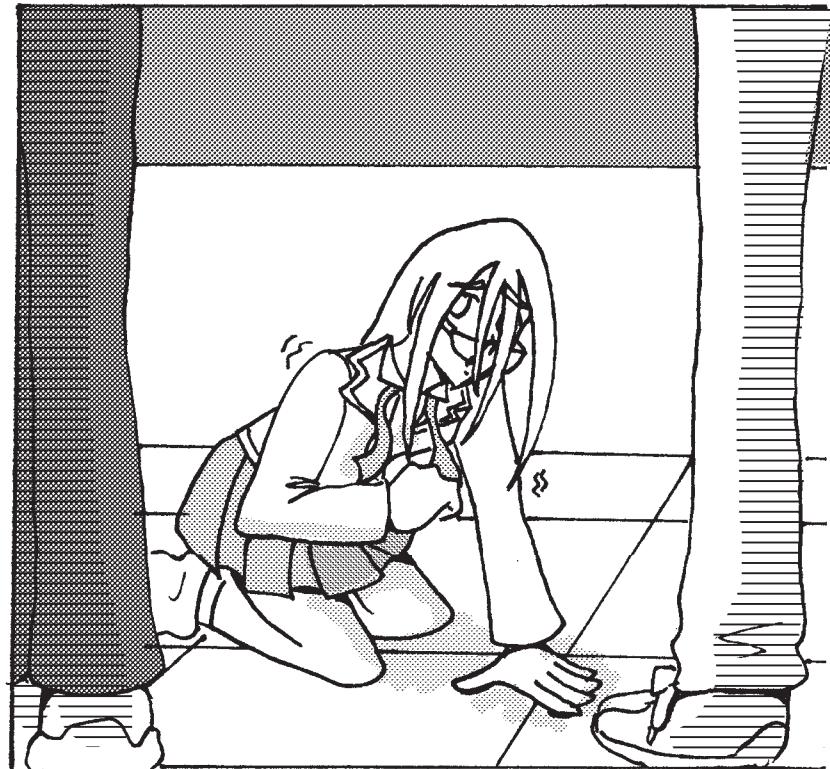
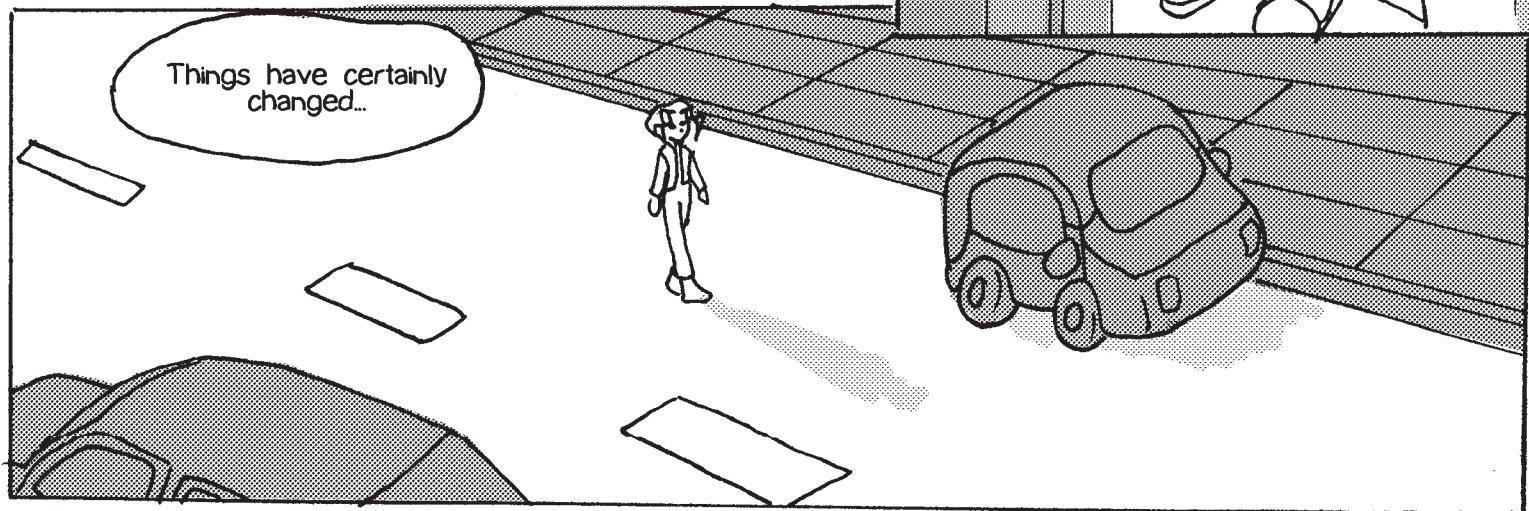
I wish...

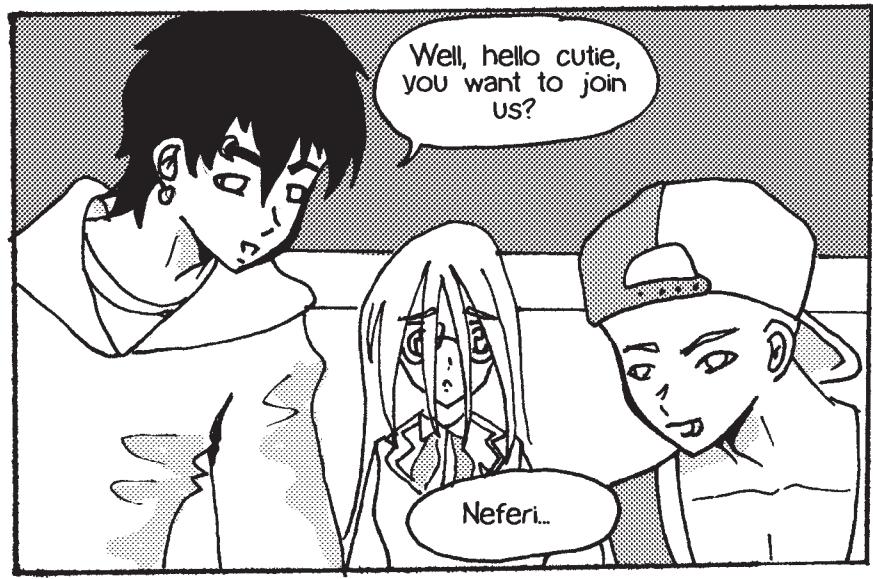
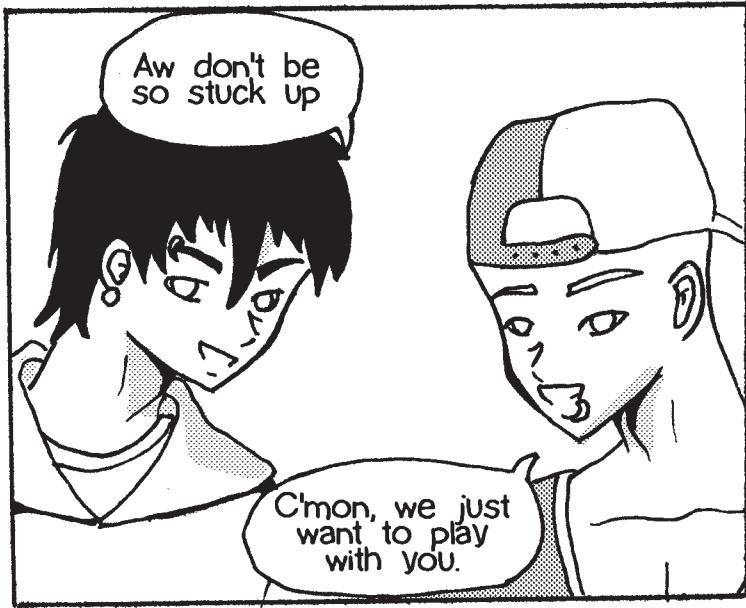
I wish for the courage to tell Bakura how I feel about him.

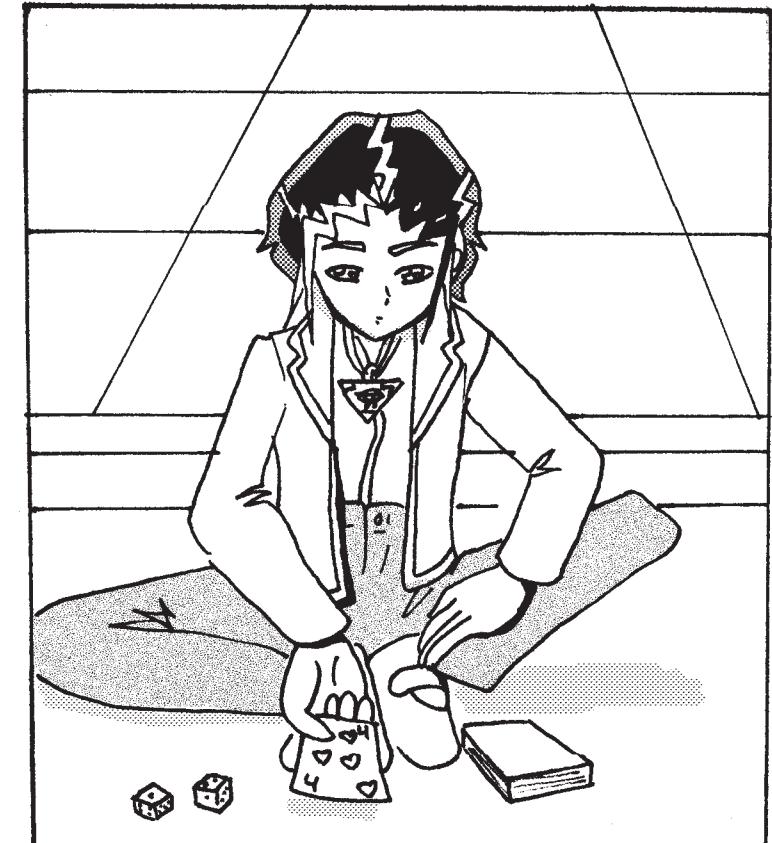
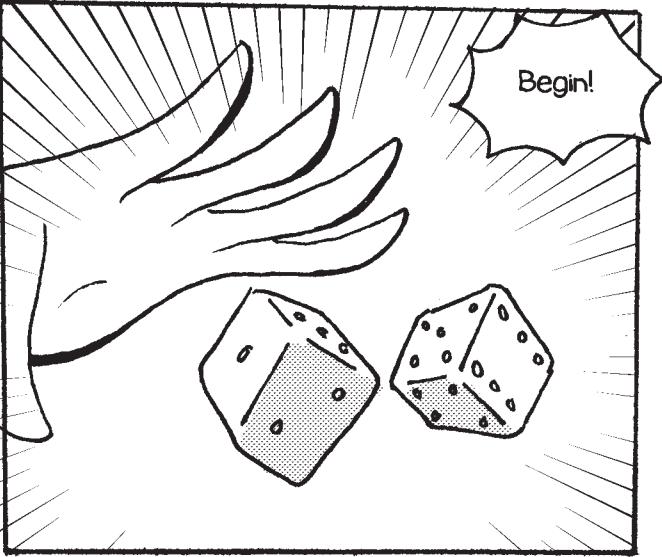
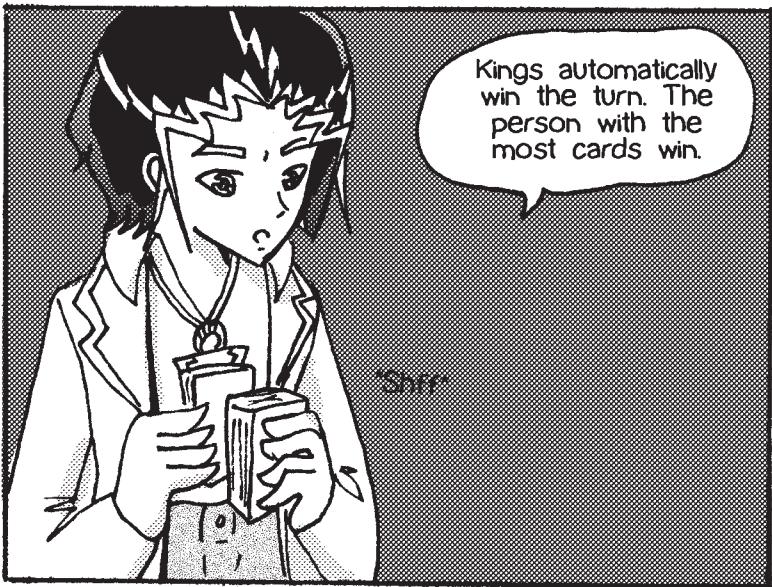
click

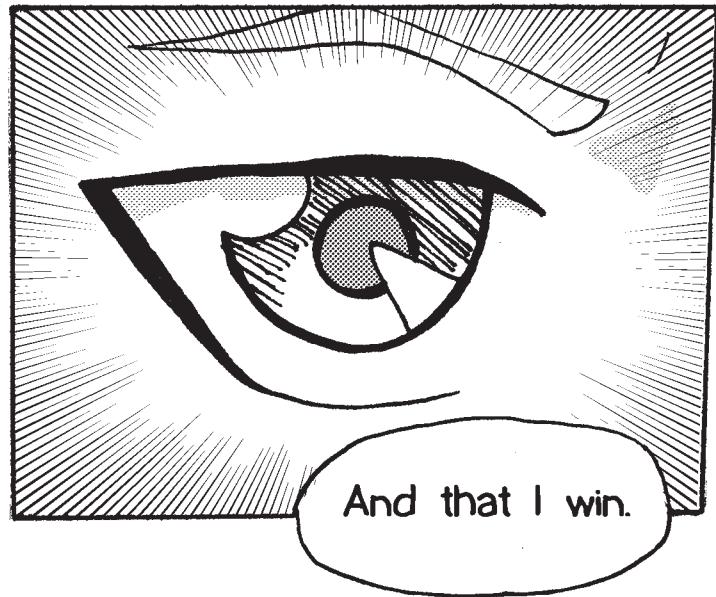
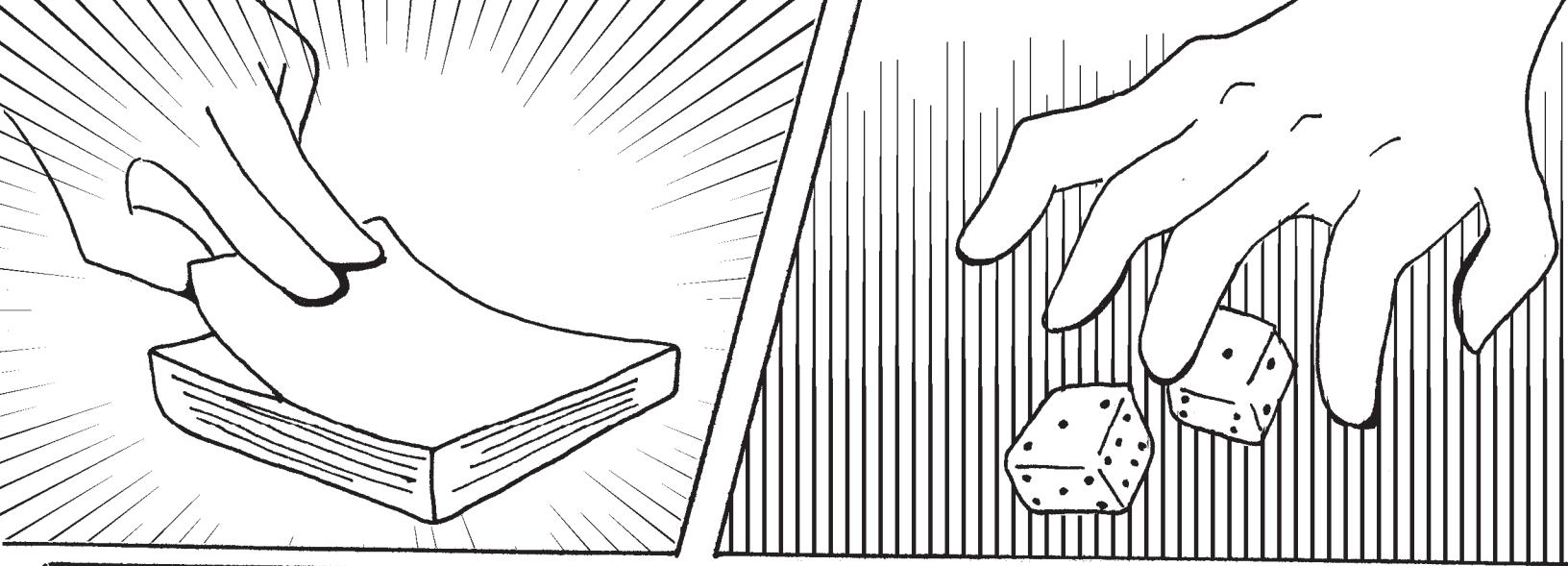
SLUMP

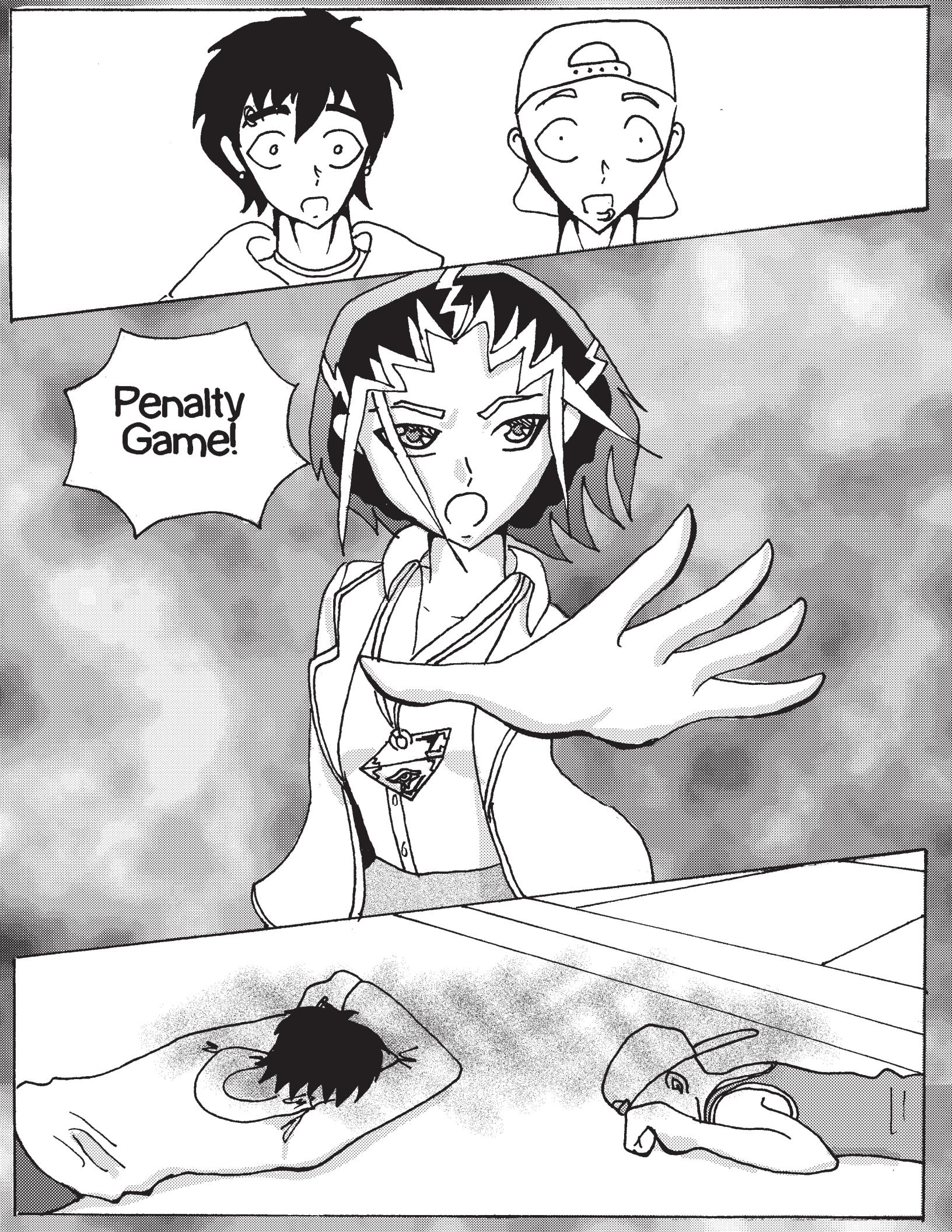




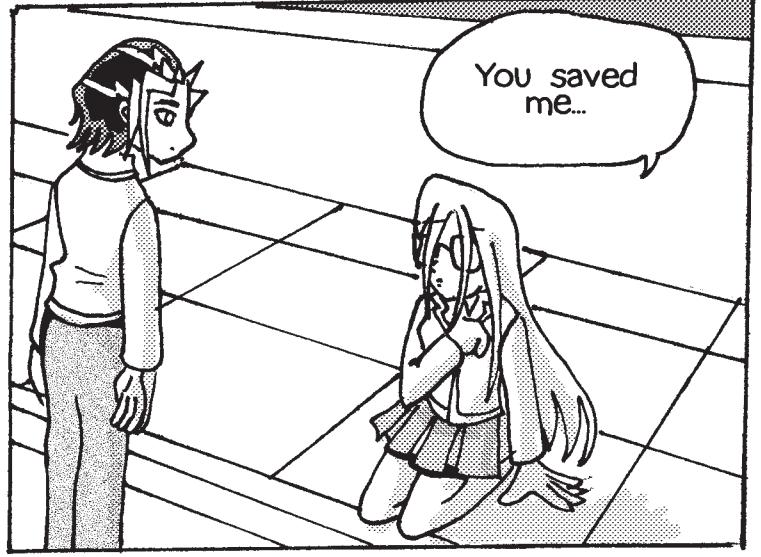
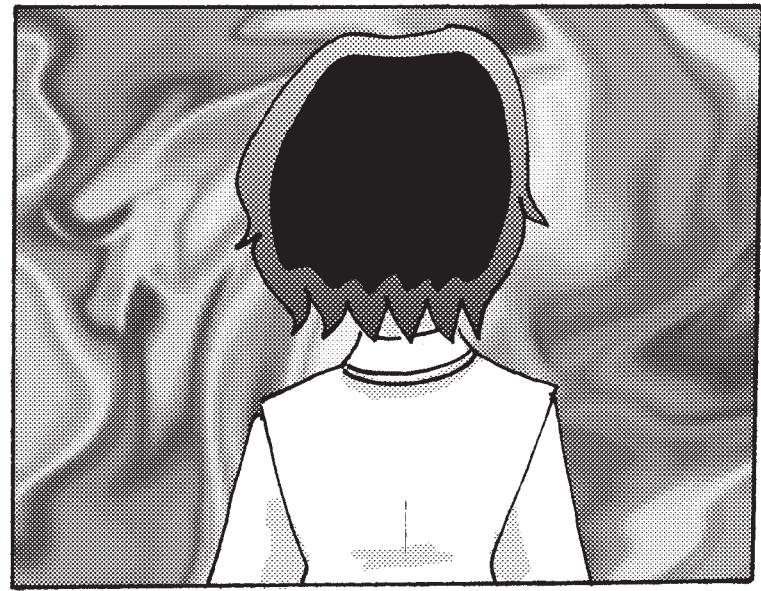
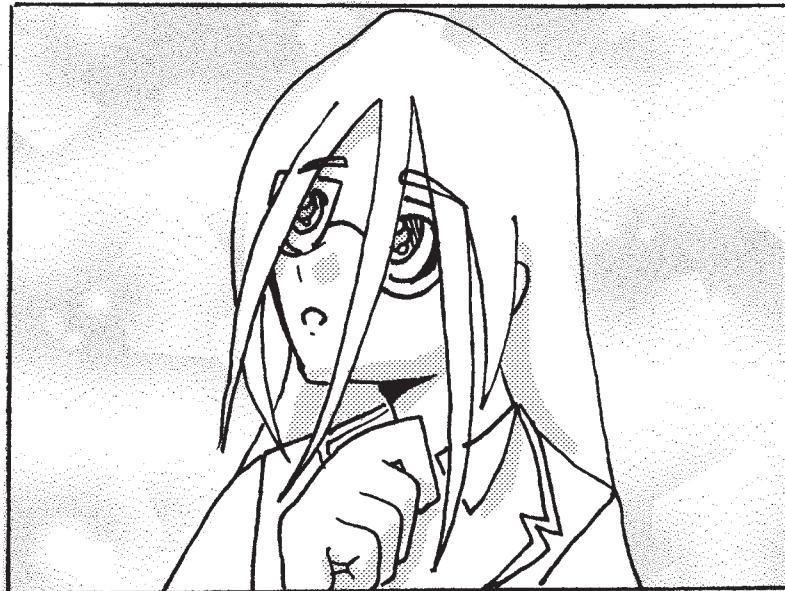








Penalty
Game!





Welcome to the secret scrolls. This is the part of the comic I where I write about different things that happen in the comic. This can include where I get my ideas, how characters are created, why I've made the changes I did, and real life history behind some of the myths and legends I reference. For the first few chapters I am going to into how Queen of Games got started. Starting with how I got the idea to do this series in the first place.

It was a funny mix of things that created Queen of Games. It was the last season of the original Yugi-Oh series on TV, Cardcaptor Torika was only a few issues away from the end and I had no idea what I was going to do for my next series. I was batting around with another concept that would later become The Sorcerer's Apprentice, but I also wanted to do another Doujinshi.

It was during the episode when they were looking for the Pharaoh's name and Honda was possessed by Bakura's dark side that a funny little idea crept into my mind: how would the series be different if a girl had put together the Millennium Puzzle instead of Yugi? Don't ask me why I would even start to think about it, but the more I thought about it, the more it grew. And thus began what would be the Queen of Games.

The series that is occurring now is not what I originally had in mind. Instead, the series was about a female character (also) named Neferi who was a classmate of Yugi. Unlike the shy, loner Yugi, Neferi was a bubbly, though somewhat dim girl who got along with everyone. One day after Yugi got teased, and ran away, Neferi noticed he left behind the box with the Millennium Puzzle. She goes to Grampa Motou's store to return it, but on the way there she trips and dumps out the puzzle. Thinking she broke it, she takes it home and puts it together, taking over Yugi's role in the series. Because she knows nothing about games but Yugi does, Neferi becomes an additional member to the group of Honda, Jounouchi and Anzu with Yugi and Yami being the guides through the world of gaming and Duel Monsters, requiring Neferi to save Yugi's Grandpa in his place during Dueslist Kingdom and her being the one to beat Kaiba. That worked well until the Battle City arch, because I could not figure out a way to explain why the Pharaoh looks like Yugi, but Neferi is the one to do the dueling.

With that nagging unfixable plot point, I decided to scrap the original idea and start from scratch again. I decided to go instead with an Alternate Reality story, where the same story events of the original series occurred, but with entirely different characters. Yugi, Anzu, Honda and Jounouchi would be replaced with Neferi and her friends, the only thing that stayed the same was the main female's name and the fact she had a crush on Ryou Bakura. Even her personality was different from the character I initially had in mind. I knew these changes would bother some people, since it did bother me too since I was always a fan of the Yugi/Anzu, Jounouchi/Mai coupling, but often personal desires have to be sacrificed in the name of good storytelling. Even though for a lot of characters I kept the English dub's names, the storyline is more accurate the more violent and cruel Japanese version of the Anime as well as some aspects of the Manga. Even though my earlier series Cardcaptor Torika was an all ages series, I wanted to show people I can do more than just cute fluff (even though there's nothing wrong with fluff, I just don't want to be typecast). With that being said I hope everyone is enjoying the series so far.

Next Issue:

Neferi versus Seto Kaiba, and how Neferi was created.